



## DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

### **DIT341 Web and Mobile Development, 7.5 credits**

Webb- och mobilutveckling, 7,5 högskolepoäng

*First Cycle*

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#### **Confirmation**

This course syllabus was confirmed by Department of Computer Science and Engineering on 2017-12-19 and was last revised on 2019-10-28 to be valid from 2020-08-31, autumn semester of 2020.

*Field of education:* Science 100%

*Department:* Department of Computer Science and Engineering

#### **Position in the educational system**

The course is compulsory within the Software Engineering and Management Bachelor's Programme.

The course can be part of the following programmes: 1) Computer Science, Bachelor's Programme (N1COS), 2) Software Engineering and Management Bachelor's Programme (N1SOF)

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*Main field of studies*

Software Engineering

*Specialization*

G1F, First cycle, has less than 60 credits in first-cycle course/s as entry requirements

#### **Entry requirements**

To be eligible for this course, students must have successfully completed the courses DIT042 Object-Oriented Programming, 7.5 credits, and DIT032 Data Management, 7.5 credits, or equivalent.

Applicants must prove knowledge of English: English 6/English B or the equivalent level of an internationally recognized test, for example TOEFL, IELTS.

## Learning outcomes

On successful completion of the course the student will be able to:

### *Knowledge and understanding*

- define and contrast client-side and server-side web and mobile development
- explain the concept of full-stack development
- describe the key concepts and methods for web and mobile application development, including session management, database connectivity, asynchronous processing (AJAX), responsive design
- explain different programming techniques for developing web and mobile applications with dynamic and interactive contents
- elaborate on basic concepts of distributed systems programming, such as processes and concurrency

### *Competence and skills*

- develop Web and mobile applications with dynamic and interactive contents
- design web layouts with technologies such as HTML, CSS, and JavaScript
- develop full-stack applications using modern web libraries and frameworks
- develop mobile cross-platform applications using responsive design
- handle database connectivity and asynchronous processing

### *Judgement and approach*

- reflect on how web and mobile programs are written, and how different components integrate, thus designing software efficiently

## Course content

This course aims to cover key concepts, technologies and skills for server-side and client-side Web and mobile programming, including basic and advanced technologies and frameworks for interactive fullstack Web programming (HTML, CSS, JavaScript). The concept of responsive design will be used to show commonalities and differences of Web and mobile applications. Through this course, students will learn how to develop Web and mobile applications with dynamic and interactive contents. Through the example of web and mobile applications, the course also discusses principles of how to write distributed applications in general.

### *Sub-courses*

- 1. Written hall examination** (*Skriftlig salstentamen*), 4.5 credits  
Grading scale: Pass with Distinction (VG), Pass (G) and Fail (U)
- 2. Assignments** (*Inlämningsuppgifter*), 3 credits

Grading scale: Pass (G) and Fail (U)

**Form of teaching**

The teaching consists of lectures, exercises and examination parts, as well as supervision in connection to the exercises.

*Language of instruction:* English

**Assessment**

The course is examined by an individual written exam carried out in an examination hall and written assignments normally carried out in groups. The assignments part is examined on the basis of individual contribution.

Students are required to complete written self- and peer-assessment forms during the course which will be part of the assessment of the student's individual contribution to the assignments.

Students who have not contributed sufficiently to the assignments will be asked to complete an individual task in order to receive a passing grade.

If a student, who has failed the same examined component twice, wishes to change examiner before the next examination, a written application shall be sent to the department responsible for the course and shall be granted unless there are special reasons to the contrary (Chapter 6, Section 22 of Higher Education Ordinance).

In cases where a course has been discontinued or has undergone major changes, the student shall normally be guaranteed at least three examination occasions (including the ordinary examination) during a period of at least one year from the last time the course was given.

**Grades**

The grading scale comprises: Pass with Distinction (VG), Pass (G) and Fail (U).

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A Pass grade (G) for the entire course requires at least a Pass grade for all sub-courses.

To be awarded Pass with Distinction (VG) for a full course, the student must, in addition, receive the grade VG on the sub-course Written examination.

**Course evaluation**

The course is evaluated through a meeting after the course between teachers and student representatives. Further, an anonymous questionnaire is used to ensure written information. The outcome of the evaluations serves to improve the course by indicating

which parts could be added, improved, changed or removed.

**Additional information**

Course literature to be announced the latest 8 weeks prior to the start of the course.