

COMPUTER SCIENCE AND ENGINEERING

DIT022 Mathematical Foundations for Software Engineering, 7.5 higher education credits

Grundläggande matematik för mjukvarutekniker, 7,5 högskolepoäng *First Cycle*

Confirmation

This course syllabus was confirmed by Department of Computer Science and Engineering on 2017-06-09 to be valid from 2017-08-28, autumn semester of 2017.

Field of education: Science 100% *Department:* Computer Science and Engineering

Position in the educational system

The course is a compulsory course in the Software Engineering and Management Bachelor's Programme.

The course can be part of the following programmes: 1) Software Engineering and Management Bachelor's Programme (N1SOF) and 2) Software Engineering and Management, Bachelor's Programme (N1SEM)

Main field of studies	Specialization
Software Engineering	G1N, First Cycle, has only upper-
	secondary level entry requirements

Entry requirements

General entrance requirements for university studies and the Swedish upper secondary courses English B, Mathematics C, Civics A or English 6, Mathematics 3b/3c, Civics 1b/1a1-1a2 or equivalent.

Learning outcomes

On successful completion of the course the student will be able to:

Knowledge and understanding

- describe the problem-solving process,
- identify and demonstrate various problem-solving techniques,
- explain the role of basic proof techniques to logically reason about phenomena, for example inductive proofs to show properties of algorithms,

Skills and abilities

- apply problem-solving techniques in solving programming problems,
- select and apply mathematical methods for solving problems in the area of software engineering or its application domain,

Judgement and approach

- recommend emerging problem solving techniques applied to programming activities,
- assess decisions made to achieve programming objectives, and
- determine when to apply which mathematical concept to problems in the area of software engineering or its application domain.

Course content

The course introduces the students to basic mathematical and critical thinking skills needed for modeling, analysis and design, implementation, and testing of software applications. The course has two general themes: (1) the role of problem solving techniques in programming activities; (2) the role of mathematics in addressing problems associated with software engineering.

The course provides students with general ability to solve engineering problems. Students will be equipped with basic principles, techniques, and heuristics of problem solving such as solving by analogy, means-ends analysis, divide and conquer, building blocks, and merging solutions, generalization, and induction.

Students will then get in touch with mathematical foundations for software engineering (e.g. functions, relations, sets, graphs, logic, logarithms, geometry, number theory, statistics, basic proof techniques) that are required in subsequent courses throughout their studies of software engineering.

Sub-courses

- 1. Written exam (*Tentamen*), 4.5 higher education credits Grading scale: Pass with Distinction (VG), Pass (G) and Fail (U)
- 2. Assignments (*Inlämningsuppgifter*), 3 higher education credits Grading scale: Pass (G) and Fail (U)

Form of teaching

The teaching consists of lectures, group work, excercises, as well as supervision in connection to the excercises.

Language of instruction: English

Assessment

The course is examined by an individual written exam carried out in an examination hall at the end of the course and written assignments normally carried out in groups of 2-3 students. The assignments part is examined on the basis of solutions to compulsory problems handed in during the course and on the basis of individual contribution to the group work.

Students are required to complete written self- and peer-assessment forms during the course.

Retake examinations of the assignments part consist of written individual assignments.

If a student, who has failed the same examined component twice, wishes to change examiner before the next examination, a written application shall be sent to the department responsible for the course and shall be granted unless there are special reasons to the contrary (Chapter 6, Section 22 of Higher Education Ordinance).

In cases where a course has been discontinued or has undergone major changes, the student shall normally be guaranteed at least three examination occasions (including the ordinary examination) during a period of at least one year from the last time the course was given.

Grades

The grading scale comprises: Pass with Distinction (VG), Pass (G) and Fail (U). To be awarded Pass (G) for a full course, the students must pass both the exam part and the assignments part with at least grade (G). To be awarded Pass with Distinction (VG) for a full course, the student must, in addition, receive a VG on the written exam part.

Course evaluation

The course is evaluated through meetings both during and after the course between teachers and student representatives. Further, an anonymous questionnaire is used to ensure written information. The outcome of the evaluations serves to improve the course by indicating which parts could be added, improved, changed or removed.

Additional information

Course litterature to be announced 8 weeks prior to the start of the course.